

# BINDEX(3)

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

# Contents

<a href="#">1 SYNOPSIS</a>	<a href="#">1</a>
<a href="#">2 DESCRIPTION</a>	<a href="#">2</a>
<a href="#">3 RETURN VALUE</a>	<a href="#">3</a>
<a href="#">4 ERRORS</a>	<a href="#">4</a>
<a href="#">5 BUGS</a>	<a href="#">5</a>
<a href="#">6 SEE ALSO</a>	<a href="#">6</a>
<a href="#">7 COPYING</a>	<a href="#">7</a>

## Chapter 1

# SYNOPSIS

```
#include <ubf.h>
```

```
int Bindex (UBFH *p_ub, BFLDOCC occ);
```

Link with *-lubf -lnstd -lm -lpthread*

---

## Chapter 2

# DESCRIPTION

Reserved for future use. Note that UBF buffer is automatically index by type offsets, and binary search for fixed length data (numerics and BFLD\_CHAR).

## Chapter 3

# RETURN VALUE

Returns SUCCEED (0)

## Chapter 4

# ERRORS

No errors returned by this function.

## Chapter 5

# BUGS

Report bugs to [madars.vitolins@gmail.com](mailto:madars.vitolins@gmail.com)

# Chapter 6

# SEE ALSO

**Bunindex(3)** **Bidxused(3)** **Brstrindex(3)**

## **Chapter 7**

# **COPYING**

© Mavimax, Ltd