

# Enduro/X Administration Manual

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## Chapter 1

# How to configure Enduro/X

To configure Enduro/X you have to finish several steps.

1. Have a separate system user for each Enduro/X instance.
  2. Setup System Environment (mount mq file system, configure mq params)
  3. Setup environment configuration
  4. Setup basic environment (demo)
  5. Startup the application
-

## Chapter 2

# Setup System

Enduro/X supports different back-end message transports. Following mechanisms are available:

- EPOLL (for FreeBSD it is Kqueue) over the Posix queues. This is fastest and most preferred transport mechanism when available. True on queue multiple servers mechanism is supported for different services across different XATMI server binaries (transport code "epoll" for GNU/Linux and "kqueue" for FreeBSD).
- System V message queues, this is generally second best transport available on Linux and Unix operating systems. One queue multiple servers mechanism is available via Request Address option (rqaddr) for XATMI server. The limitation is that each server running on same request address **MUST** provide all services provided by other servers in same Request Address. This mechanism uses at-least one additional thread per XATMI participant for handling message send/receive time-outs. In case if XATMI server, additional more thread is used for administrative message handling and dispatching to main server thread. Thus compiler must support the multi-threaded operations for user applications (transport code "SystemV").
- The third option is POLL over the Posix queues. This uses round-robin approach for message delivery to load balanced servers. One additional thread is used for server process to monitor queues (transport code "poll").
- The forth option is emulated message queue which uses shared memory and process shared Posix locks to emulate the message queue (transport code "emq").

Table 2.1: Enduro/X IPC transport sub-systems

Operating System/IPC Transport	epoll	kqueue	systemv	poll	emq
GNU/Linux	R	X	R	S	S
FreeBSD	X	R	S	S	S
IBM AIX	X	X	R	S	S
Oracle Solaris	X	X	R	S	S
MacOS	X	X	X	X	R

Legend:

*S* - supported.

*R* - supported and release provided.

*X* - not supported.

Each of these IPC transports for particular operating system requires specific approach for configuring the limits and other attributes for runtime.

Note that transport version is built into Enduro/X distribution. Thus to change the IPC transport, different Enduro/X version must be installed (i.e. cannot be changed by parameters). As the ABI for user apps stays the same, the user application is not required to be rebuilt.

## 2.1 Release file format

The release file for Enduro/X encodes different information. For example file names

1. endurox-5.4.1-1.ubuntu18\_04\_GNU\_epoll.x86\_64\_64.deb
2. endurox-5.4.1-1.SUNOS5\_10\_GNU\_SystemV.sparc\_64

encodes following information:

Table 2.2: Enduro/X distribution file name naming conventions

Product name	Version	Release	OS Name	C Compiler ID	OS Version	IPC Transport	CPU Arch	Target
endurox	5.4.1	1	Ubuntu	18.04	GNU GCC	EPOLL	x86_64	64 bit mode
endurox	5.4.1	1	SUNOS - Solaris	5.10 (10)	GNU GCC	System V queues	SPARC	64 bit mode

## 2.2 Linux setup

In this chapter will be described typical GNU/Linux system configuration required for Enduro/X. Two sets of configurations are available for Linux OS. One is for Posix queues with epoll and another configuration is System V configuration.

Kernel parameter configuration is needed for Enduro/X runtime. But as we plan here to build the system and run unit-tests, then we need a configuration for runtime.

### 2.2.1 Increase OS limits

```
$ sudo -s
# cat << EOF >> /etc/security/limits.conf

# Do not limit message Q Count.
# Some Linux 3.x series kernels have a bug, that limits 1024
# queues for one system user.
# In 2.6.x and 4.x this is fixed, to have
# unlimited count of queues (memory limit).
# earlier and later Linuxes have fixed this issue.
*                soft    msgqueue         -1
*                hard    msgqueue         -1
```

```
# Increase the number of open files
*          soft    nofile 1024
*          hard    nofile 65536

EOF
# exit
$
```

## 2.2.2 Linux system setup for running in EPOLL/Posix queue mode

This step request mounting of Posix queues and change Posix queue limits

### 2.2.2.1 Mounting Posix queues

This step does not apply to following Operating Systems - for these continue with next chapter:

1. Ubuntu 16.04 and above
2. Debian 8.x and above

When running in e-poll mode Enduro/X needs access to virtual file system which provides Posix queue management. One way would be to mount it via `/etc/fstab`, but for older system compatibility, we provide instructions that would work for all OSes. To do this automatically at system startup, Linuxes which supports `/etc/rc.local`, must add following lines before `"exit 0"`.

```
#!/bin/bash

# Mount the /dev/mqueue
# Not for Debian 8.x: queue is already mounted, thus test:

if [ ! -d /dev/mqueue ]; then
    mkdir /dev/mqueue
    mount -t mqueue none /dev/mqueue
fi

exit 0
```

Note for Centos/RHEL/Oracle Linux 7+ you need to give execute permissions for `rc.local`:

```
# chmod +x /etc/rc.local
```

Load the configuration by doing:

```
# /etc/rc.local
```

### 2.2.2.2 Setting Posix queue limits

Next step is to configure queue limits, this is done by changing Linux kernel parameters, in persistent way, so that new settings are applied at the OS boot.

```
$ sudo -s

# cat << EOF >> /etc/sysctl.conf

# Max Messages in Queue
fs.mqueue.msg_max=10000

# Max message size, to pass unit tests, use 1M+1K
```

```
fs.mqueue.msgsize_max=1049600

# Max number of queues for user
fs.mqueue.queues_max=10000

EOF

# Apply kernel parameters now
$ sudo sysctl -f /etc/sysctl.conf

# to check the values, use (print all) and use grep to find:
$ sudo sysctl -a | grep msgsize_max
```

### 2.2.3 Setting System V queue limits

To pass the Enduro/X unit tests, certain queue configuration is required. Use following kernel settings:

```
$ sudo -s

# cat << EOF >> /etc/sysctl.conf

# max queues system wide, 40K should be fine
kernel.msgmni=40000

# max size of message (bytes), ~1M should be fine
kernel.msgmax=1049600

# default max size of queue (bytes), ~10M should be fine
kernel.msgmnb=104960000

EOF

# persist the values
$ sudo sysctl -f /etc/sysctl.conf

# Check status...
$ sudo sysctl -a | grep msgmnb
```

## 2.3 FreeBSD setup

For FreeBSD only officially supported version of Posix queues, thus this operating system requires some settings for these IPC resources to pass the unit testing and also settings are generally fine for average application.

### 2.3.1 Configuring the system

Queue file system must be mounted when OS starts. Firstly we need a folder */mnt/mqueue* where the queues are mounted. And secondly we will add the automatic mount at system startup in */etc/fstab*.

```
# mkdir /mnt/mqueue
# cat << EOF >> /etc/fstab
null    /mnt/mqueue    mqueuefs          rw      0          0
EOF
# mount /mnt/mqueue
```

You also need to change the queue parameters:



```
# cat << EOF >> /etc/sysctl.conf

# kernel tunables for Enduro/X:
kern.mqueue.curmq=1
kern.mqueue.maxmq=30000
kern.mqueue.maxmsgsize=64000
kern.mqueue.maxmsg=1000

EOF

# sysctl -f /etc/sysctl.conf
```

For LMDB testing more semaphores shall be allowed

```
# cat << EOF >> /boot/loader.conf

# kernel tunables for Enduro/X:
kern.ipc.semms=2048
kern.ipc.semmsni=500

EOF
```

After changing /boot/loader.conf, reboot of system is required.

Enduro/X testing framework uses /bin/bash in scripting, thus we must get it working. Also perl is assumed to be /usr/bin/perl. Thus:

```
# ln -s /usr/local/bin/bash /bin/bash
# ln -s /usr/local/bin/perl /usr/bin/perl
```

**reboot** to apply new settings (limits & mqueue mount)

## 2.4 AIX setup

On the other hand AIX do not require any fine tuning for System V queues, because it is doing automatic adjustments to queue limitations. However to pass the Enduro/X standard unit tests, the security limits must be configured. Unit tests uses standard user "user1" for this purposes. Thus here stack, data mem size, file size and rss sizes are set to unlimited. For example if stack/data/rss is not set correctly, some multi-threaded components of Enduro/X might hang during the startup, for example **tpbridge(8)**.

```
cat << EOF >> /etc/security/limits

user1:
    stack = 655360
    data = -1
    rss = -1
    fsize = -1

EOF
```

## 2.5 Solaris setup

To pass the Enduro/X unit tests on Solaris, System V queue settings must be applied.

```
# cat << EOF >> /etc/system
set msgsys:msginfo_msgmni = 10000
set msgsys:msginfo_msgmb = 10496000

EOF
```

So here *msgmni* is maximum number of queues that can be created and *msgmnb* is single queue maximum size which here is 10MB.

After changing the settings, reboot the server.

## 2.6 MacOS setup

OSX does not use require any kernel parameter changes, as emulated message queue is used here. Only it required that sufficient disk space is available to */tmp* directory, as the memory mapped queue files will be stored there.

As Enduro/X uses System V shared memory segments, the default sizes are not sufficient for the at least Enduro/X unit testing. Thus limits needs to be changed:

```
$ sudo -s
# cat << EOF >> /boot/loader.conf
kern.sysv.shmmax=419430400
kern.sysv.shmmin=1
kern.sysv.shmmni=32
kern.sysv.shmseg=8
kern.sysv.shmall=102400
```

```
EOF
```

After this reboot is required.

## Chapter 3

# Setup environment configuration

Enduro/X depends lot of Environment variables. See manpage of *ex\_env* ([\[EX\\_ENV\]](#)) to see all parameters that must be setup. There is also sample configuration provided. Normally it is expected that separate shell script file is setup containing all parameters. Then to load the environment, login with Enduro/X user in, and run following command in your app dir, for example:

```
$ cd /endurox/app/conf
$ . setapp
```



```

*** Review & edit configuration ***

0: Edit qpath      :Queue device path [/dev/mqueue]:
1: Edit nodeid     :Cluster node id [2]:
2: Edit qprefix    :System code (prefix/setfile name, etc) [test1]:
3: Edit timeout    :System wide tpcall() timeout, seconds [90]:
4: Edit appHome    :Application home [/tmp/demo]:
6: Edit binDir     :Executables/binaries sub-folder of Apphome [bin]:
8: Edit confDir    :Configuration sub-folder of Apphome [conf]:
9: Edit logDir     :Log sub-folder of Apphome [log]:
10: Edit ubfDir     :Unified Buffer Format (UBF) field defs sub-folder of Apphome [ubftab ←
    ]:
11: Edit tempDir   :Temp sub-dir (used for pid file) [tmp]:
12: Edit installQ  :Configure persistent queue [y]:
13: Edit tmDir     :Transaction Manager Logs sub-folder of Apphome [tmlogs]:
14: Edit qdata     :Queue data sub-folder of Apphome [qdata]:
15: Edit qSpace    :Persistent queue space namme [SAMPLESPACE]:
16: Edit qName     :Sample persistent queue name [TESTQ1]:
17: Edit qSvc      :Target service for automatic queue for sample Q [TESTSVC1]:
18: Edit eventSv   :Install event server [y]:
19: Edit cpmSv     :Configure Client Process Monitor Server [y]:
20: Edit configSv  :Install Configuration server [y]:
21: Edit bridge    :Install bridge connection [y]:
22: Edit bridgeRole :Bridge -> Role: Active(a) or passive(p)? [a]:
24: Edit ipc       :Bridge -> IP: Connect to [172.0.0.1]:
25: Edit port      :Bridge -> IP: Port number [21003]:
26: Edit otherNodeId :Other cluster node id [2]:
27: Edit ipckey    :IPC Key used for System V semaphores [44000]:
28: Edit ldbal     :Load balance over cluster [0]:
29: Edit ndrxxlev   :Logging: ATMI sub-system log level 5 - highest (debug), 0 - minimum ←
    (off) [5]:
30: Edit ubflev     :Logging: UBF sub-system log level 5 - highest (debug), 0 - minimum ( ←
    off) [1]:
31: Edit tplev      :Logging: /user sub-system log level 5 - highest (debug), 0 - minimum ←
    (off) [5]:
32: Edit usv1       :Configure User server #1 [n]:
50: Edit uc11       :Configure User client #1 [n]:
55: Edit addubf     :Additional UBFTAB files (comma seperated), can be empty []:
56: Edit msgsizemax :Max IPC message size [56000]:
57: Edit msgmax     :Max IPC messages in queue [100]:
ndrxconfig: [/tmp/demo/conf/ndrxconfig.xml]
appini: [/tmp/demo/conf/app.ini]
setfile: [/tmp/demo/conf/settest1]

To start your system, run following commands:
$ cd /tmp/demo/conf
$ source settest1
$ xadmin start -y

Provision succeed!

```

During the provision following directory structure was created at project root which is "/tmp/demo", where following data is intended to be stored:

Table 4.1: Enduro/X distribution file name naming conventions

Directory	File stored
ubftab	UBF field tables

Table 4.1: (continued)

Directory	File stored
tmlogs/rm1	transaction manager logs, sub-folder for resource manager 1
conf	configuration files
bin	program binaries (executables)
qdata	persistent queue data
tmp	temporary files like pid file, etc.
log	Enduro/X and user log files

If demo needs to be started on AIX os, then these folders needs to be created by hand.

Most interesting thing at the given step is configuration files. The provision generates following list of files in "conf" folder:

Table 4.2: Enduro/X typical application configuration files

Directory	File stored
app.ini	Application configuration
ndrxconfig.xml	Application server process configuration
settest1	Bash script for setting the Enduro/X environment

Next chapters describe contents for each of the configuration files

#### 4.1.1 Configuration file: "app.ini" for Common-Configuration (CC) mode

This file contains global settings (which alternatively can be set as environment variables, see `ex_env(5)`) in section `[@global]`. **app.ini** also contains debug configuration in section `[@debug]` (which alternatively can be configured in separated file, see `ndrxdebug.conf(5)`). The ini file is also used by other Enduro/X services like persistent queues, defined in `[@queue]`. The ini files allows sections to inherit settings from parents sections. The sub-sections can be configuration at process level with **NDRX\_CCTAG** env variable, or this can be done in **ndrxconfig.xml** at `<cctag />` XML tag for XATMI servers and **cctag** attribute for CPMSRV clients.

The demo **app.ini** section looks like:

```
[@global]
NDRX_CLUSTERISED=1
NDRX_CMDWAIT=1
NDRX_CONFIG=${NDRX_APPHOME}/conf/ndrxconfig.xml
NDRX_DMNLOG=${NDRX_APPHOME}/log/ndrxd.log
NDRX_DPID=${NDRX_APPHOME}/tmp/ndrxd.pid
NDRX_DQMAX=100
NDRX_IPCKEY=44000
```

```

NDRX_LDBAL=0
NDRX_LEV=5
NDRX_LOG=${NDRX_APPHOME}/log/xadmin.log
NDRX_MSGMAX=100
NDRX_MSGSIZEMAX=56000
NDRX_NODEID=2
NDRX_QPATH=/dev/mqueue
NDRX_QPREFIX=/test1
NDRX_RNDK=0myWI5nu
NDRX_SRVMAX=10000
NDRX_SVCMAX=20000
NDRX_TOUT=90
NDRX_UBFMAXFLDS=16000
NDRX_ULOG=${NDRX_APPHOME}/log
FLDDBLS=Exfields
FLDTBLDIR=${NDRX_APPHOME}/ubftab

; Environment for Transactional Queue
[@global/RM1TMQ]
NDRX_XA_RES_ID=1
NDRX_XA_OPEN_STR=${NDRX_APPHOME}/qdata
NDRX_XA_CLOSE_STR=${NDRX_APPHOME}/qdata
NDRX_XA_DRIVERLIB=libndrxxaqdisks.so
; dylib needed for osx
NDRX_XA_RMLIB=libndrxxaqdisk.so
NDRX_XA_LAZY_INIT=0

[@debug]
; * - goes for all binaries not listed bellow
*= ndr=5 ubf=1 tp=5 file=
xadmin= ndr=5 ubf=1 tp=5 file=${NDRX_APPHOME}/log/xadmin.log
ndrxd= ndr=5 ubf=1 tp=5 file=${NDRX_APPHOME}/log/ndrxd.log

; Queue definitions goes here, see man q.conf(5) for syntax
[@queue]
; Default manual queue (reserved name '@'), unknown queues are created based on this ←
template:
@=svcnm=-,autoq=n,waitinit=0,waitretry=0,waitretryinc=0,waitretrymax=0,memonly=n,mode=fifo

[@queue/RM1TMQ]
; Sample queue (this one is automatic, sends messages to target service)
TESTQ1=svcnm=TESTSVC1,autoq=y,tries=3,waitinit=1,waitretry=1,waitretryinc=2,waitretrymax=5, ←
memonly=n,mode=fifo

```

The above also describes the configuration for Resource Manager 1 - which is used by persistent message queue. The Resource manager settings applies at global level and one process may only work with one RM, thus processes operating with particular Resource Manager, shall use CCTAG "RM1TMQ".

#### 4.1.2 Configuration file: "ndrxconfig.xml" for demo process descriptions

The demo system does not include any user processes, but almost all Enduro/X distributed special services are configuration. The configuration of system processes looks almost the same as for user processes, thus this gives some insight on how to configure the system.

```

<?xml version="1.0" ?>
<endurox>
  <!--
    *** For more info see ndrconfig.xml(5) man page. ***
  -->
  <appconfig>

```

```

<!--
    ALL BELLOW ONES USES <sanity> periodical timer
    Sanity check time, sec
-->
<sanity>1</sanity>

<!--
    Seconds in which we should send service refresh to other node.
-->
<brrefresh>5</brrefresh>

<!--
    Do process reset after 1 sec
-->
<restart_min>1</restart_min>

<!--
    If restart fails, then boot after +5 sec of previous wait time
-->
<restart_step>1</restart_step>

<!--
    If still not started, then max boot time is a 30 sec.
-->
<restart_max>5</restart_max>

<!--
    <sanity> timer, usage end
-->

<!--
Time (seconds) after attach when program will start do sanity & respawn ↔
    checks,
starts counting after configuration load
-->
<restart_to_check>20</restart_to_check>

<!--
    Setting for pq command, should ndrxd collect service
    queue stats automatically If set to Y or y,
    then queue stats are on. Default is off.
-->
<gather_pq_stats>Y</gather_pq_stats>

</appconfig>
<defaults>

    <min>1</min>
    <max>2</max>
    <!--
        Kill the process which have not started in <start_max> time
    -->
    <autokill>1</autokill>

    <!--
        The maximum time while process can hang in 'starting' state i.e.
        have not completed initialization, sec X <= 0 = disabled
    -->
    <start_max>10</start_max>

    <!--

```



```

        Ping server in every X seconds (step is <sanity>).
-->
<pingtime>100</pingtime>

<!--
        Max time in seconds in which server must respond.
        The granularity is sanity time.
        X <= 0 = disabled
-->
<ping_max>800</ping_max>

<!--
        Max time to wait until process should exit on shutdown
        X <= 0 = disabled
-->
<end_max>10</end_max>

<!--
        Interval, in seconds, by which signal sequence -2, -15, -9, -9.... ←
        will be sent
        to process until it have been terminated.
-->
<killtime>1</killtime>

</defaults>
<servers>
    <server name="cconfsrv">
        <min>2</min>
        <max>2</max>
        <srvid>1</srvid>
        <sysopt>-e ${NDRX_APPHOME}/log/cconfsrv.log -r</sysopt>
    </server>
    <server name="tpevsrv">
        <min>2</min>
        <max>2</max>
        <srvid>20</srvid>
        <sysopt>-e ${NDRX_APPHOME}/log/tpevsrv.log -r</sysopt>
    </server>
    <server name="tmsrv">
        <min>3</min>
        <max>3</max>
        <srvid>40</srvid>
        <cctag>RM1TMQ</cctag>
        <sysopt>-e ${NDRX_APPHOME}/log/tmsrv-rm1.log -r -- -t1 -l${ ←
            NDRX_APPHOME}/tmlogs/rm1</sysopt>
    </server>
    <server name="tmqueue">
        <min>1</min>
        <max>1</max>
        <srvid>60</srvid>
        <cctag>RM1TMQ</cctag>
        <sysopt>-e ${NDRX_APPHOME}/log/tmqueue-rm1.log -r -- -m SAMPLESPACE ←
            -s1</sysopt>
    </server>
    <server name="tpbridge">
        <min>1</min>
        <max>1</max>
        <srvid>150</srvid>
        <sysopt>-e ${NDRX_APPHOME}/log/tpbridge_2.log -r</sysopt>
        <appopt>-f -n2 -r -i 172.0.0.1 -p 21003 -tA -z30</appopt>
    </server>
    <server name="cpmsrv">

```

```

        <min>1</min>
        <max>1</max>
        <srvld>9999</srvld>
        <sysopt>-e ${NDRX_APPHOME}/log/cpmsrv.log -r -- -k3 -i1</sysopt>
    </server>
</servers>
<!--
    Client section
-->
<clients>
    <!--
        Test parameter passing to process
        - To list clients:$ xadmin pc
        - To stop client: $ xadmin sc -t TAG1 -s SUBSECTION1
        - To boot client: $ xadmin bc -t TAG1 -s SUBSECTION1
    -->
    <client cmdline="your_test_binary.sh -t ${NDRX_CLTTAG} -s ${NDRX_CLTSUBSECT ←
        }">
        <exec tag="TAG1" subsect="SUBSECTION1" autostart="Y" log="${ ←
            NDRX_APPHOME}/log/testbin-1.log"/>
        <exec tag="TAG2" subsect="SUBSECTION2" autostart="Y" log="${ ←
            NDRX_APPHOME}/log/testbin-3.log"/>
    </client>
    <client cmdline="your_test_binary2.sh -t ${NDRX_CLTTAG}">
        <exec tag="TAG3" autostart="Y" log="${NDRX_APPHOME}/log/testbin2-1. ←
            log"/>
    </client>
</clients>
</endurox>

```

The above configuration includes the maximum settings which are by default on from the provision script. This includes configuration servers (**cconfsrv(8)**) - which allows to download the configuration from ini files by standard **tpcall(3)** command. Then it also includes event server, persistent queue and transaction manager for persistent queue. Bridge connection, configured as active (client) side is added and client process monitor (**cpmsrv(8)**) is started with server id 9999. Thus once **cpmsrv** is booted, it will start the processes from "<clients/>" tag.

## Chapter 5

# Cluster configuration

To setup cluster see you have to setup bridge ATMI processes on each of the machines. See [\[TPBRIDGE\]](#) documentation to have understanding of clustering. Sample setup of cluster node which actively connects to Node 2 and waits call from Node 12 could look like:

```
<?xml version="1.0" ?>
<endurox>
  <appconfig>
    <sanity>10</sanity>
    <brrefresh>6</brrefresh>
    <restart_min>1</restart_min>
    <restart_step>1</restart_step>
    <restart_max>5</restart_max>
    <restart_to_check>20</restart_to_check>
  </appconfig>
  <defaults>
    <min>1</min>
    <max>2</max>
    <autokill>1</autokill>
    <respawn>1</respawn>
    <start_max>2</start_max>
    <pingtime>1</pingtime>
    <ping_max>4</ping_max>
    <end_max>3</end_max>
    <killtime>1</killtime>
  </defaults>
  <servers>
    <!-- Connect to cluster node 2, we will wait for call -->
    <server name="tpbridge">
      <max>1</max>
      <srvid>101</srvid>
      <sysopt>-e /tmp/BRIDGE002 -r</sysopt>
      <appopt>-n2 -r -i 0.0.0.0 -p 4433 -tP -z30</appopt>
    </server>
    <!-- Connect to cluster node 12, we try to connect activetly to it -->
    <server name="tpbridge">
      <max>1</max>
      <srvid>102</srvid>
      <sysopt>-e /tmp/BRIDGE012 -r</sysopt>
      <appopt>-n12 -r -i 195.122.24.13 -p 14433 -tA -z30</appopt>
    </server>
  </servers>
</endurox>
```

## 5.1 Starting the demo application server instance

The startup is straight forward. The environment variables needs to be loaded either by **source** command or by dot (.) notation.

```
$ cd /tmp/demo/conf
$ source settest1
$ xadmin start -y
Enduro/X 5.4.1, build Nov  7 2018 08:48:27, using SystemV for LINUX (64 bits)

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* Shared resources opened...
* Enduro/X back-end (ndrxd) is not running
* ndrxd PID (from PID file): 18037
* ndrxd idle instance started.
exec cconfsrv -k 0myWI5nu -i 1 -e /tmp/demo/log/cconfsrv.log -r -- :
    process id=18041 ... Started.
exec cconfsrv -k 0myWI5nu -i 2 -e /tmp/demo/log/cconfsrv.log -r -- :
    process id=18045 ... Started.
exec tpevsrv -k 0myWI5nu -i 20 -e /tmp/demo/log/tpevsrv.log -r -- :
    process id=18049 ... Started.
exec tpevsrv -k 0myWI5nu -i 21 -e /tmp/demo/log/tpevsrv.log -r -- :
    process id=18053 ... Started.
exec tmsrv -k 0myWI5nu -i 40 -e /tmp/demo/log/tmsrv-rml.log -r -- -t1 -l/tmp/demo/tmlogs/ ↵
    rml -- :
    process id=18057 ... Started.
exec tmsrv -k 0myWI5nu -i 41 -e /tmp/demo/log/tmsrv-rml.log -r -- -t1 -l/tmp/demo/tmlogs/ ↵
    rml -- :
    process id=18072 ... Started.
exec tmsrv -k 0myWI5nu -i 42 -e /tmp/demo/log/tmsrv-rml.log -r -- -t1 -l/tmp/demo/tmlogs/ ↵
    rml -- :
    process id=18087 ... Started.
exec tmqueue -k 0myWI5nu -i 60 -e /tmp/demo/log/tmqueue-rml.log -r -- -m SAMPLESPACE -s1 -- ↵
    :
    process id=18102 ... Started.
exec tpbridge -k 0myWI5nu -i 150 -e /tmp/demo/log/tpbridge_2.log -r -- -f -n2 -r -i ↵
    172.0.0.1 -p 21003 -tA -z30 :
    process id=18137 ... Started.
exec cpmsrv -k 0myWI5nu -i 9999 -e /tmp/demo/log/cpmsrv.log -r -- -k3 -il -- :
    process id=18146 ... Started.
Startup finished. 10 processes started.
```

The application instance is started!

## Chapter 6

# Max message size and internal buffer sizes

Starting from Enduro/X version 5.1+, the max message size what can be transported over the XATMI sub-system is limited to the operating system's queue settings. For example on Linux kernel 3.13 the message size limit (`/proc/sys/fs/mqueue/msgsize_max`) is around 10 MB. The message size is configured with `NDRX_MSGMAX` environment variable, see `ex_env(5)` man page.

Also what should be noted, as Enduro/X mostly uses stack allocation instead of heap allocation (for safer and faster code), then there are requirements against the stack size. The stack size (`ulimit -s`) must be at least size of message multiplied with 30. So for example if message size is set to 1 MegaByte, then stack size shall be set to 30 Mega bytes (`ulimit -s 30720 KB`). If the stack is not sufficient the following error will be print when attempting to run any Enduro/X based software:

```
Logging to ./ULOG.20171112
Failed to open [./ULOG.20171112]
9138:20171112:19144166:xadmin      :LIMITS ERROR ! Please set stack (ulimit -s) size to:  ←
    1966080 bytes or 1920 kb (calculated by: NDRX_MSGSIZEMAX(65536)*NDRX_STACK_MSG_FACTOR ←
    (30))

LIMITS ERROR ! Please set stack (ulimit -s) size to: 1966080 bytes or 1920 kb (calculated ←
    by: NDRX_MSGSIZEMAX(65536)*NDRX_STACK_MSG_FACTOR(30))
Process is terminating with error...
```

In this case stack size needs to be increased, that could be done by in multiple ways:

1. Change by `$ ulimit -s 1920` To ensure that this is set each time the Enduro/X is started, it needs to be added to the "env" script of the application which prepares application environment before app boot. Also system settings must be checked in `/etc/security/limits.conf` either the limit is enough - "stack" parameter.
2. Set the user/system limit directly in `/etc/security/limits.conf`. For other operating systems, please consult with corresponding manual for changing the message size and stack size.

Also regarding the buffer sizes, when `NDRX_MSGMAX` is set bellow 64K, the buffer size is fixed to 64K, this means that operations like network packet size when using `tpbridge`, is set to 64K.

As the message size is in the same time a internal buffer size, this means that not all space can be used by sending some data (for example CARRAY or UBF buffer). Some overhead is added by Enduro/X, message headers, for bridge protocol format extra data is added for TLV structure. Thus to be safe, for example if expected data size is 64K, then message size should be set to something like 80KB.

For threads which are spawned by Enduro/X for bridge, transaction manager and other processes, the Pthreads stack size is automatically adjusted. By default new thread does not use parent's thread stack size, but instead some default value is used. Which usually is quite small. Thus to get rid with this problem Enduro/X detects current process stack limit and tries to set this in thread attributes. To get current stack size, the `getrlimit(RLIMIT_STACK, ...)` system call is used. However with IBM AIX 7.1 SP 2 TL 5, it has been seen that `pthread_attr_setstacksize()` fails for read stack size, with error `EINVAL`. Thus this give some uncertainty what stack size to use. Thus to fix the problem, the code tries in loop the use the size attribute, each time with failure new stack size is two times lower than previous. This is done until the correct value is found. If value is not found (i.e. target size is 0 after divisions), the user message is logged:

```
Error ! failed to set stack value!
```

Process continues after this, but it can be expected that random errors or core dumps may appear.

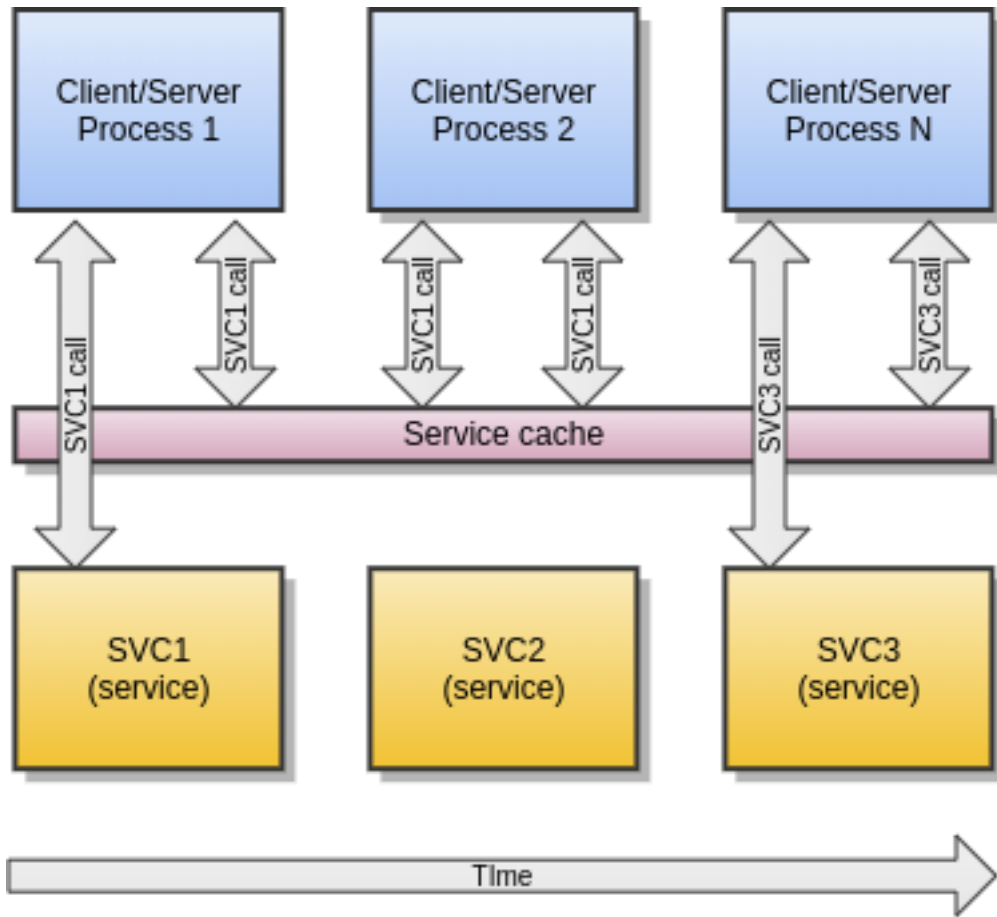
## Chapter 7

# Enduro/X Smart Cache

Enduro/X support SOA level cache. This means that administrator can configure system configuration, so that certain services are cached. Thus if some client process calls some service X, and it gets valid results back, then data key is built (specified in config) and for this key data is saved to Lightning Memory-Mapped Database (LMDB). Next time service is called, the cache is checked, again, key is built, and lookup to LMDB is made. If results are found in db, then actual service is X is not called, but instead saved buffer from cache is returned back to caller. Cache works for tpcall() function.

Cache supports different features:

1. Limited or unlimited caches are available. The unlimited cache is bound to physical dimensions of db file (also specified in configuration). In case of limited cache, number of logical items stored in cache can be specified. This is set by *limit* parameter for database configuration. In case if limit is specified the strategy how to remove over-reached records can be specified in database flags. The strategies supported are following: **LRU** - keep records recently used, **FIFO** - delete records by chronological order (older records added to cache are being deleted), **HITS** - records mostly accessed stays in cache.
2. Multiple physical storage definitions, so that XATMI services can be allocated in different or same physical storage. This can help to solve challenges between storage space limitations and performance limitations (when multiple writes are done in same physical storage).
3. Cache is Enduro/X cluster aware. Records can be distributed and deleted across the cluster nodes. Time based sync is supported when in the same time both nodes adds records to non existing cache cell. On both cluster nodes will survive record which is fresher. The older duplicate is zapped by tpcall() or by tpcached.
4. Records can be grouped for example statement pages can be all linked to single user. If transaction happens for user, then whole group can be invalidated. Thus build cache again. Grouping can be also used for Denial Of Service (DoS) protection. Enduro/X can be configured to limit the max number of new records in group, after which any new non existing data element lookup in group will make request buffer to reject with configured tperno, user return code and buffer.
5. Records in cache can be cross-invalidated. Meaning that "hooks" can be put on certain service calls in order to invalidate - zap contents of some other cache.
6. Cache supports refresh conditions. So that in case if specific condition over the data is true, the cached data not returned, but service invocation is performed and re-cached (old data overwritten).



## 7.1 Limitations of the cache

The LMDB is build in such way that if write transaction on the database is open, then other writes will not be able to process it in meantime. While read only transactions are processed, while some other process holds write transaction. Also if process which is holding the lock is crashed (e.g. segfaul, kill, etc..), then lock is automatically made free. Thus for example is using **hits** or **lru** limitation caches, then this automatically means that during the tpcall() chaches needs to be updated, thus lock is needed, and this means that all callers will have to sync in that place - thus makes point of bottleneck.



## Chapter 8

# Additional documentation

### 8.1 Internet resources

- [1] [ATMI-API] [http://docs.oracle.com/cd/E13203\\_01/tuxedo/tux71/html/pgint6.htm](http://docs.oracle.com/cd/E13203_01/tuxedo/tux71/html/pgint6.htm)
  - [2] [FML-API] [http://docs.oracle.com/cd/E13203\\_01/tuxedo/tux91/fml/index.htm](http://docs.oracle.com/cd/E13203_01/tuxedo/tux91/fml/index.htm)
  - [3] [EX\_OVERVIEW] `ex_overview(guides)`
  - [4] [MQ\_OVERVIEW] `man 7 mq_overview`
  - [5] [EX\_ENV] `ex_env(5)`
  - [6] [NDRXCONFIG] `ndrxconfig.xml(5)`
  - [7] [DEBUGCONF] `ndrxdebug.conf(5)`
  - [8] [XADMIN] `xadmin(8)`
  - [9] [TPBRIDGE] `tpbridge(8)`
-

## Chapter 9

# Glossary

This section lists

**ATMI**

Application Transaction Monitor Interface

**UBF**

Unified Buffer Format it is similar API as Tuxedo's FML