

# TPLOGCONFIG(3)

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## Chapter 1

# SYNOPSIS

```
#include <ndebug.h>
```

```
#include <nerror.h>
```

```
int tplogconfig(int logger, int lev, char *debug_string, char *module, char *new_file);
```

Link with *-lnstd -lpthread -lrt -lm*

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## Chapter 2

# DESCRIPTION

Function does configure logging facilities - **NDRX** (XATMI internal logs), **UBF** (UBF internal logs) and **TP** (User logs). If not already logger started, then this function will initiate Enduro/X framework to load the logging settings from [ @debug ] ini section or from **ndrxdebug.conf(5)**. Then with help of this function user is able to override loaded settings.

Also it is possible to set per thread logging, if facility code used here is **LOG\_FACILITY\_TP\_THREAD**. Or it is possible to configure request based logging from this function, but **tplogsetreqfile\_direct(3)** and **tplogsetreqfile(3)** is recommended to use instead.

The logging facility is set in *logger* parameter, you may unify settings for multiple facilities with bitwise OR. The facilities defined are following:

```
#define LOG_FACILITY_NDRX      0x00001 /* settings for ATMI logging, process */
#define LOG_FACILITY_UBF      0x00002 /* settings for UBF logging, process */
#define LOG_FACILITY_TP       0x00004 /* settings for TP logging, process */
#define LOG_FACILITY_TP_THREAD 0x00008 /* settings for TP, thread based logging */
#define LOG_FACILITY_TP_REQUEST 0x00010 /* Request logging, thread based */
```

*logger* is mandatory parameter to the function. To configure logging level for given facilities, you may use *lev* to indicate one of the following levels:

```
#define log_always      1
#define log_error       2
#define log_warn        3
#define log_info        4
#define log_debug       5
#define log_dump        6 /* this is un-offical level, normally use 1..5 */
```

*lev* is optional parameter, and if not used, then set it to *-1*. Function accepts optional parameter *debug\_string*, which is Enduro/X standard debug string. If field not set then it might be NULL or empty (EOS). If set, then it contains the configuration settings described in **ndrxdebug.conf(5)** or see **ex\_devguide(guides)**. One special note here is that, with debug string you may set log levels for **NDRX**, **UBF** and **TP** facilities, thus **ndrx** and **ubf** and "tp" log levels will affect the given logger settings (process/thread/request). For example **tp** will change the level of the given logger facility, per process (**LOG\_FACILITY\_TP**), per thread (**LOG\_FACILITY\_TP\_THREAD**) or per request (**LOG\_FACILITY\_TP\_REQUEST**).

If the *lev* parameter is present and it will override the given loggers settings from *debug\_string*. The same applies if *debug\_string* contains the logging file, the *new\_file* is present (not NULL and not EOS) will override the output file setting if *file* param is present in *debug\_string*.

*module* module indicates the module code string which is plotted in each logged line. This is valid only for **TP** loggers for **NDRX** and **UBF** it is ignored.

As the all logging functions checks the early log level set in process level (due to fact that at that point TLS might not be initialized), thus by changing thread or request log levels, may only reduce the log level. So system might be configured so that, in config process level logs are higher, and then threads or requests might request to make the level lower.

## Chapter 3

# THREAD SAFETY

Thread safety must be considered carefully with this function:

1. When configuring thread or request logger, the initial setup including open file pointers and file names are copied to configured logger.
2. If output log file name is not changed, the file pointer is re-used. It could copy of process logger file pointer.
3. If there are two threads, first configures thread or request logger with process file name, and second thread changes process file name, the first thread will get closed file pointer which might cause segmentation faults. Thus it is recommended that thread and request logger never use process logger file names. Or if used, then process level output log file names shall not be changed during the process life cycle. This applies to multi-threaded apps. Note that in *SystemV*, *poll* and *emq* mode Enduro/X builds uses auxiliary threads. Thus even though that app is single threaded, it is multi-threaded.
4. To ensure that program does not crash during the change of process logger file pointers (output file name changes), the `ndrxdebug.conf(5)` introduced **`swait`** flag which indicates the time to wait for other threads to finish their logging. Thus `tplogconfig()` will init-lock the loggers, wait the **`swait`** time for other threads to finish their activity on logging (i.e. using process level file pointers) and then process level log pointers are changed. Afterwards logger is unlocked. **NOTE** this will lock the whole application. This safety applies to process loggers only, but once locked, all loggers will wait.
5. If logfile name changing is required, it is better to design multi-threaded app to use thread or request logger facilities.
6. The above pointers are subject of changes in future Enduro/X versions. It is possible that mutex locks, rwlocks or spinlock counters will be used to protect the logger.

## Chapter 4

# RETURN VALUE

On success, **tplogconfig()** returns 0. On error, -1 is returned, with **Nerror** set to indicate the error.

## Chapter 5

# ERRORS

Note that **Nstrerror()** returns generic error message plus custom message with debug info from last function call.

**NEFORMAT** Invalid format for *debug\_string*.

**NESYSTEM** System error occurred. See the logs for more info.

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## Chapter 6

# EXAMPLE

See `atmitest/test031_logging/atmiclt31.c` for sample code.

## Chapter 7

# BUGS

Report bugs to [support@mavimax.com](mailto:support@mavimax.com)

## Chapter 8

## SEE ALSO

**tplogdump(3)** **tplogdumpdiff(3)** **tplog(3)** **tplogsetreqfile\_direct(3)** **tplogsetreqfile(3)** **ex\_devguide(guides)** **ndrxdebug.conf(5)**  
**tplogqinfo(3)**

## Chapter 9

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