

# BPROJCPY(3)

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## SYNOPSIS

```
#include <ubf.h>
int Bprojcpy (UBFH *p_ub_dst, UBFH *p_ub_src, BFLDID *fldlist);
Link with -lubf -lnstd -lm -lpthread
```

## Chapter 2

### DESCRIPTION

This function copies fields from *p\_ub\_src* to *p\_ub\_dst* buffer. The list of field which needs to be copied is marked in *fldlist* array. The array must be terminated with **BBADFLDID**. Matched field names are copied including all it's occurrences. Before performing copy, *p\_ub\_dest* buffer is erased by Binit(3).

## Chapter 3

### RETURN VALUE

On success, **Bproj()** return zero; on error, -1 is returned, with **Berror** set to indicate the error.

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## Chapter 4

# ERRORS

Note that **Bstrerror()** returns generic error message plus custom message with debug info from last function call.

**BALIGNERR** Source or dest buffer corrupted or pointing to not aligned memory area.

**BNOTFLD** Source or dest buffer not fielded, not correctly allocated or corrupted.

**BNOSPACE** No space left in target buffer.

## Chapter 5

### EXAMPLE

See **ubftest/test\_bproj.c** for sample code.

## Chapter 6

# BUGS

Report bugs to [support@mavimax.com](mailto:support@mavimax.com)

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## Chapter 7

### SEE ALSO

**Bproj(3) Binit(3)**

## **Chapter 8**

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