

**TMSRV(8)**

REVISION HISTORY			
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## Chapter 1

# SYNOPSIS

**tmsrv** [*OPTIONS*]

## Chapter 2

# DESCRIPTION

This is special ATMI server which is used for distributed transaction coordination. For new transactions started with *tpbegin()*, *tmsrv* generates new XID and passed it back to transaction initiator. At the same time transaction is remembered by *tmsrv* as active transaction and time-out counter is checked by background thread.

In Enduro/X XA Resource Managers are numeric identifiers, which are allowed to be in range of 1..32. Enduro/X's Resource Manager ID (RMID) is same identifier as Group Number or grpno known in other ATMI systems.

If during distributed transaction processing new resource manager is associated with transaction, then process notifies initial transaction manager that new association must be made. In active phase this too is stored in process memory.

When transaction comes to *commit()* phase, then it is logged to disk. Every transaction is logged to separate file. File name contains resource manager ID and transaction XID. During the prepare phase status of every Resource Manager is logged. The same is with commit phase. Once all resources are completed, transaction file is removed. If *tmsrv* crashed for in-progress transaction, then transaction files are read from disk, and appropriate actions according to state machine are performed (aborted or rolled back).

If running transaction did time-out, then background thread will abort it automatically, and for caller process *commit()* will fail with abort-only message.

In cluster environment, other transaction manager of corresponding resource managers are involved for prepare/abort/commit actions. Also as every service doing as part of single transaction, must have a cluster link to initial transaction manager (for registration purposes). Thus means that all involved nodes, must have direct cluster visibility, otherwise transactions will fail.

Transaction managers can be load balanced with *ndrxconfig.xml* with min/max attributes. In load balance manner at *tpbegin()* corresponding free transaction manager will be selected. Later at transaction process this manager is responsible for full cycle of the transaction. Other resource managers for this transaction will help for prepare/commit/aborts of other RMs. These other TMs will be selected in load balanced mode.

Every instance of *tmsrv* will advertise following list of services

1. @TM-<Resource Manager ID>
2. @TM-<Cluster Node ID>-<Resource Manager ID>
3. @TM-<Cluster Node ID>-<Resource Manager ID>-<EnduroX Server ID>

For example for Resource Manager ID 1, Cluster Node ID 6, Enduro/X Server ID 10 services will look like:

1. @TM-1
2. @TM-6-1
3. @TM-6-1-10

Currently 1. format is used for starting the transaction, and accepting prepare/commit/abort calls from master TM of the transaction. Service Nr 3. is used by transaction initiator for subsequent calls of the *tpcommit()/tpabort()*. Also 3. is used by services involved in transaction to register new Resource Manager ID as part of the transaction.

For XA processing, resource manager drivers are loaded via dynamic loadable shared libs. Resource manager should expose *xa\_switch* in shared lib. For every different resource manager, there is different Enduro/X server running. Enduro/X process gets associated with corresponding RMDI via *NDRX\_XA\_RES\_ID* environment variable.

To configure different RMID's for different processes or *tmsrvs*. Use the Enduro/X build in facility of environment variable override. See the manpage of *ex\_env(5)*.

Enduro/X support static and dynamic XA registration.

## Chapter 3

# OPTIONS

### **-t *DEFAULT\_TIMEOUT***

*DEFAULT\_TIMEOUT* default transaction time-out in seconds.

### **-l *LOG\_DIR***

*LOG\_DIR* is full path to transaction log file directory. Process at startup scans the directory for transaction files. The format of the file name is following: *TRN-<Cluster Node ID>-<RMID>-<Server ID>*. To move transaction to different transaction manager. The log file should be renamed accordingly.

### **[-s *SCAN\_TIME*]**

Time in seconds for one cycle to perform transaction actions for background thread. I.e. the background thread does the sleep of this time on every loop. Default is set to *10*.

### **[-c *TIME\_OUT\_CHECK*]**

This is periodic timer for doing active transactions time-out checks. Default is set to *1*

### **[-m *MAX\_TRIES*]**

Max tries to complete the transactions by background thread. If the counter is reached, then no more attempts to complete the transaction are done. The counter is restarted at *tmsrv* reboot. Default is set to *100*.

### **[-p *THREAD\_POOL\_SIZE*]**

This is the number of threads processing incoming requests. If all threads are busy, then job is internally queued. It is known that some databases slowly process some of the XA operations, for example *xa\_rollback*. Thus multiple threads can handle this more efficiently. Default threadpool size is set to 10. For more load balacing it is recommended to start multiple *tmsrv* processes for same RMID.

## Chapter 4

# EXIT STATUS

**0** Success

**1** Failure



## Chapter 5

# BUGS

Report bugs to [madars.vitolins@gmail.com](mailto:madars.vitolins@gmail.com)

## Chapter 6

## SEE ALSO

**ex\_env(5)**

## Chapter 7

# AUTHOR

Enduro/X is created by Madars Vitolins.

## **Chapter 8**

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