

# BGETLAST(3)

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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## Chapter 1

# SYNOPSIS

```
#include <ubf.h>
```

```
int Bgetlast (UBFH *p_ub, BFLDID bfldid, BFLDOCC *occ, char *buf, BFLDLEN *len);
```

Link with *-lubf -lnstd -lm -lpthread*

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## Chapter 2

# DESCRIPTION

Function is used to get last field occurrence data from UBF buffer. *p\_ub* is pointer to UBF buffer, *bfldid* is field id to get. *occ* is variable where to return the occurrence which is read. *occ* is optional and can be NULL. *buf* is buffer where to output the data. *len* is used as **input** for indicating the length of the bytes for the target buffer (*buf*). If the data is larger than *len* indicated, then error of **BNOSPACE**. Then *len* is optional. If set to NULL, then no such checks are made. *len* is used for **BFLD\_STRING** and **BFLD\_CARRAY**. On output *len* (if not NULL), indicates the length of data loaded in bytes. *buf* pointed data type must match the field type in buffer.

## Chapter 3

# RETURN VALUE

On success, **Bgetlast()** return zero; on error, -1 is returned, with **Berror** set to indicate the error.

## Chapter 4

# ERRORS

Note that **Bsterror()** returns generic error message plus custom message with debug info from last function call.

**BALIGNERR** Corrupted buffer or pointing to not aligned memory area.

**BNOTFLD** Buffer not fielded, not correctly allocated or corrupted.

**BNOSPACE** No space in *buf*.

**BBADFLD** Invalid field id passed.

**BNOTPRES** Field not present.

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## Chapter 5

# EXAMPLE

See `ubftest/test_get.c` for sample code.

## Chapter 6

# BUGS

Report bugs to [madars.vitolins@gmail.com](mailto:madars.vitolins@gmail.com)

## Chapter 7

## SEE ALSO

**Bchg(3) Badd(3) CBadd(3) CBgetlast(3)**

## **Chapter 8**

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