

## Enduro/X Core - Support #104

### Buildserver with C++ libraries

03/23/2017 01:11 PM - Pablo

<b>Status:</b>	Closed	<b>Start date:</b>	03/23/2017
<b>Priority:</b>	Normal (Code 4)	<b>Due date:</b>	
<b>Assignee:</b>	Madars	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
How can I build server that uses C++ libraries? I need to use g++, but can't specify it for buildserver script.			

#### History

##### #1 - 03/23/2017 01:22 PM - Madars

- Status changed from New to In Progress

- Assignee set to Madars

##### #2 - 03/23/2017 01:39 PM - Madars

- % Done changed from 0 to 50

Updated in master, please test.

The compiler now is selected by \$CC env variable, if not present then cc command is used. Changed builserver & buildclient.

##### #3 - 03/23/2017 03:45 PM - Madars

- Status changed from In Progress to Closed

- % Done changed from 50 to 100