

Enduro/X Core - Feature #207

buildserver execution output

09/07/2017 01:07 PM - Pablo

Status:	Closed	Start date:	09/07/2017
Priority:	Normal (Code 4)	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description Using ability to override compiler with setting CC env variable. However if CC is set incorrectly I get no information about this. Have checked buildserver script and see it does this to execute command: <pre>\$command="\$CC \$CFLAGS -o \$options{o} \$options{f} -latmisrv -latmi -lubf -lnstd \$dyn_libs -lm -lc -lpthread \$options{a} \$NDRX_INCL";</pre> <pre>print "\$command\n";</pre> <pre>`\$command`;</pre> All I'd need is this: <pre>\$command="\$CC \$CFLAGS -o \$options{o} \$options{f} -latmisrv -latmi -lubf -lnstd \$dyn_libs -lm -lc -lpthread \$options{a} \$NDRX_INCL";</pre> <pre>print "\$command\n";</pre> <pre>\$result = `\$command 1>&2`;</pre> <pre>print "BUILDSERVER CMD RESULT: \$result\n"</pre> Please change, so that I don't have to change this with every update.			

History

#1 - 09/07/2017 05:40 PM - Madars

<https://github.com/endurox-dev/endurox/commit/ccb0a4cd0d33642a64952d5c0f738f46499059d2>

Done.

#2 - 09/07/2017 05:40 PM - Madars

- Status changed from New to Resolved

#3 - 09/07/2017 05:40 PM - Madars

- Status changed from Resolved to Closed