# Enduro/X Core - Feature #29

## Integrate Squirrel Script engine in Enduro/X base product

03/07/2016 09:33 AM - Madars

| | | | | |
|---|---|---|---|---|
| **Status:** | Closed | | **Start date:** | 03/07/2016 |
| **Priority:** | Normal (Code 4) | | **Due date:** | |
| **Assignee:** | Madars | | **% Done:** | 50% |
| **Category:** | | | **Estimated time:** | 0.00 hour |
| **Target version:** | | | | |

| **Description** |
|---|
| Squirrel Script shall be extended and integrated with Enduro/X operations. Native UBF interface shall be provided for scripting. |

**History**

**#1 - 03/14/2016 05:41 PM - Madars**

Rename to squirrel -> platfromscript
sq -> px

Full Name "Platform Script".

**#2 - 03/21/2016 10:37 AM - Madars**

- *% Done changed from 0 to 50*

Integrated pscript.
Left api integration.

**#3 - 07/21/2017 12:43 PM - Madars**

- *Priority changed from Normal (Code 4) to High (Code 3)*

**#4 - 10/09/2017 01:10 PM - Madars**

- *Priority changed from High (Code 3) to Normal (Code 4)*

**#5 - 11/06/2020 12:26 PM - Madars**

http://scrat.sourceforge.net/import.html

**#6 - 10/02/2022 11:25 PM - Madars**

- *Status changed from New to Resolved*

base implementation is done. UBF buffers currently are not planned, as scraping now is available in python.

**#7 - 10/02/2022 11:25 PM - Madars**

- *Status changed from Resolved to Closed*