Enduro/X Core - Support #505

UBF un-init memory usage

01/16/2020 06:27 PM - Madars

Status:	Closed	**Start date:**	01/16/2020
Priority:	Normal (Code 4)	**Due date:**	
Assignee:		**% Done:**	100%
Category:		**Estimated time:**	0.00 hour
Target version:			

Description

```
==27708== Conditional jump or move depends on uninitialised value(s)
==27708==    at 0x55329E6: ubf_cache_update (ubf_impl.c:166)
==27708==    by 0x553DCF0: ndrx_Bprojcpy (fproj_impl.c:711)
==27708==    by 0x5537763: Bprojcpy (ubf.c:1040)
==27708==    by 0x52C6840: OBprojcpy (oubf.c:801)
==27708==    by 0x49A342: _cgo_b802f30d0ef5_Cfunc_OBprojcpy (cgo-gcc-prolog:602)
==27708==    by 0x457D4F: runtime.asmcgocall (/usr/local/go/src/runtime/asm_amd64.s:635)
==27708==    by 0xC0000761AF: ???
==27708==
```

History

#1 - 01/17/2020 03:18 PM - Madars

Seems that this may cause at some rare cases UBF buffer corruption when working with CARRAY fields.

#2 - 01/18/2020 12:24 AM - Madars

https://github.com/endurox-dev/endurox/commit/68fec1e13739d0bd9aab167db207c9eb00c03501

#3 - 01/22/2020 04:58 PM - Madars

- Status changed from New to Resolved

- % Done changed from 0 to 100

Fixed in 7.0.18 +

#4 - 01/22/2020 04:58 PM - Madars

- Status changed from Resolved to Closed